

Once Upon a Time

Personal social and Emotional



- Jigsaw: 'Being Me In My World'
- Recognise similarities and differences
- Encourage a sense of belonging
- Learn the 'Golden Rules' of St. Nicks.
- Introduce the Jigsaw class charter.
- Learn boundaries, routines and expectations of school life.
- Explore different emotions through a variety of story characters.
- Begin to express and manage a range of feelings.

Physical Development

- Gain confidence to attend to personal needs such as dressing and undressing.
- Begin to manage personal hygiene.
- Develop the ability to negotiate space and recognise personal space of self and others.
- Handle different classroom equipment e.g. pencils, crayons, and scissors.
- Develop pencil control through a range of mark making activities, e.g. drawing/tracing over letter shapes.
- Introduce basic cursive letter formation techniques.

Communication and Language



- Talk about the special people in our lives.
- Learn basic speaking and listening skills: What does being an effective speaker/listener look like?
- Begin to work with a talk partner to develop simple ideas.
- Use language to build simple character profiles.
- Use describing words to talk about different story characters.
- Use basic story language to re-tell a variety of traditional tales and stories.
- Build and expand vocabulary. Develop sentence structure.



Literacy

- Sequence stories such as The Three Billy Goats Gruff
- Listen to traditional tales. Learn questioning skills and make relevant comments.
- Experiment with writing e.g. Messages, lists, labels and in role play.
- Begin to recognise some lower-case letters and say the sounds they represent.
- Begin to hear the sounds in simple words and blend them together to read them.
- Look at text features such as speech bubbles, capital letters, full stops and speech marks.
- Draw simple story maps to aid story telling.

Understanding the World

- What do we use technology for?
- Talk about changes in the outside environment and learn about Autumn.
- Sort and describe a range of materials. Look at suitability, for e.g. what would make a good waterproof coat for the Gingerbread Man? Which materials would be best to construct a bridge for The 3 Billy Goats?
- Explore different festivals and cultures. For e.g. Divali and the story of Rama and Sita.
- Use an iPad to engage with age appropriate software.



Expressive Arts and Design

- Explore a range of drawing materials. Create self portraits.
- Re tell stories using puppets and props.
- Use play dough/clay to make a simple model.
- Explore simple printing techniques.
- Make a simple puppet.
- Explore collage materials to create texture.
- Use junk modelling materials to make a bed for a bear.

Mathematics

- Learn and sing number songs and rhymes.
- Practise simple counting strategies. Count how many are in a group and realise that the total remains the same when rearranged.
- Explore how different numbers can be represented. Instantly recognise arrangements of numicon or dots on a dice for example.
- Using practical resources such as numicon, begin to order numbers to 5 then 10.
- Recognise more and less in a set and begin to use the correct comparative vocabulary of more and fewer.
- Copy simple patterns using beads, shapes and blocks.
- Count out a smaller amount from a larger group.